```
idefine MAXRIGA 80
  int freq[MAXPAROLA]; /* vettore di contato
delle frequenze delle lunghezze delle parol
  char riga[MAXRIGA];
Int i, Inizio, lunghezza
```

# **Operating systems**

# **Introduction to Operating Systems (part B)**

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#### **Main OS**

- OS can be classified according to different criteria
- A possible classification is related to the application domain
  - > Scientific computing, services, web, etc.
    - Supercomputing, mainframe, server, workstation, desktop, laptop
  - Special applications
    - Real-time (e.g., safety critical, aerospace), embedded systems (automotive)
    - Handlet device (e.g., bar-code scanners, Personal Digital Assistant, etc.), smart card

# **Main OS: Diffusion**

Туре	OS			Market Share
Desktop, laptop, etc.	Desktop, laptop, etc. Windows 7			47.21%
Windows	Windows 10			29.00%
90.79%	Mac OS			6.35%
	Windows 8.1			5.89%
	Windov	ws XP		5.69%
September 2018	Linux			3.04%
http://www.netmarketshare.com/	Free BS	SD		0.10%
	Others			2.72%
Type OS Ma	rket	Туре	OS	Market

Туре	OS	Market
Servers	Windows	49.50%
	Apple	<b>15.62%</b>
	Linux based	19.13%
	Others	3.83%

Type	os	Market
All devices	Android	48.61%
	ios / os x	11.04%
	Windows	14.00%
	Altri	26.34%

#### Windows

#### Microsoft

- > Founded in 1975 by Bill Gates and Paul Allen
- ➤ In 1981 introduces MS-DOS
- ➤ In 1985 introduces Windows
  - Operating system with graphical interface based on windows (from which the name)
  - Intel processors oriented
- Controls 80%-90% of the desktop market (with different versions)
  - 16 bit (Windows 1.0, 1985 Windows 3.1, 1992)
  - 16/32 bit (Windows 9x, 1993-2000)
  - 32/64 bit (from Windows NT onwards)

## **Windows: Versions**

Server	Windows NT 3.1, 3.5, 3.51, 4.0 (from 1993), Windows 2000, Windows Server 2003, 2003 R2, 2008, 2008 R2, 2012, 2012 R2
Device - embedded	Windows CE, Windows Embedded, Windows Phone, Windows Mobile, Windows RT,
Desktop	Windows 1.01-3.2 (from 1985 to 1993) Windows 95, 98, ME (Windows 9x) (from 1993) Windows XP (from 2001) Windows Vista (from 2007): home, premium, business, enterprise, ultimate Windows 7 (from 2009): basic, premium, professional, enterprise, ultimate, thin PC Windows 8, 8.1 (from 2012): standard, pro, enterprise Windows 10 (from 2015)

#### **MAC OS**

### Apple

- > From 1984 to 2001 offers MAC OS
  - OS graphic only version
  - Structural limits reached at the end of the '90s due to the lack of
    - Preemptive multitasking
    - Protected memory

#### In 2001 introduces MAC OS X

- Initially for the Macintosh computer
- Initially backward-compatible with MAC OS
- Based on the UNIX BDS architecture and 100% standard POSIX compliant

#### **MAC OS X**

- Initially MAC OS X was designed according to a micro-kernel structure
  - > Services moved from kernel to user space
  - Communications among modules by means of message exchange
    - Performance issues due to frequent communications among user space processes and kernel
- Recent versions of MAC OS X use a three layer hybrid structure that includes
  - > The most common UNIX utilities and shells
  - > A native Java machine
  - > The main scripting languages (Python, Perl, etc.)

#### **MAC OS X: Characteristics**

- Proprietary architecture, not open source
  - > It can directly execute many GNU Linux programs
  - Micro-kernel
    - Easily extendable and adapted to new hardware architectures
    - High reliability (kernel has limited tasks)
  - > High security
    - Limited diffusion
  - > Expensive architectures and software
    - Market share mainly kept due to Apple appeal

## **UNIX/Linux**

- UNIX designed in 1970 for programming the PDP11 (Digital minicomputer 1970-1990)
- Despite its quite high portability, many different versions were introduced during the '80s
  - Many organizations (e.g., the USA government) require its standardization
  - ➤ Different actual **implementations** may exist for each **standard** (distributed by different "vendors")
    - A standard specifies the OS interface
    - An implementation is often a subset of the standard

# **UNIX/Linux: Standard**

ISO C	1972: UNIX migrates form assembler to C language. Standard C language versions: ANSI C (1989), ISO C or C90 (1990), C94 (1994), ISO C o C99 (1999), C11 (2011) Some aspects on C99: <a href="https://www.skenz.it/cs/c language/c99">https://www.skenz.it/cs/c language/c99</a>
POSIX	POSIX = Portable Operating System Interface Family of standards, proposed to promote UNIX systems portability Defines the services that a UNIX system must satisfy to be "POSIX compliant" Includes the ISO C standard
SUS	SUS = Single UNIX Specification Project developed from the '80s, POSIX superset. Defines what standards an OS has to comply with to qualify for using the "UNIX" trademark

## **UNIX/Linux: Implementations**

AT&T Bell Laboratories, Berkeley Software Distribution (BSD), Free-BSD, Solaris (SUN Microsystems), MAC OS X, etc.

#### Linux

- Developed starting from Minix (Tanenbaum)
  - non-commercial OS developed in 1987
- Created in 1991 by Linus Torvalds (Helsinki)
- Designed for educational purposes, rapidly becomes open software (main difference with respect to other UNIX systems)
  - Usage and development allowed according to "GNU Public License"
- Many distributions exist, but the common element is the kernel ("Linux" identifies the "kernel")

# **Linux: Distributions**

Distribution	Characteristics
Mint	User friendly; versions: Cinnamon, MATE, KDE, Xfce, LMDE
Ubuntu	Based on Debian; first release in 2002; complete and easy; proposes several official flavors: EduUbuntu (educational), Kubuntu (KDE), Kubuntu (Xfce), Lubuntu (Lxde/LXQT), Ubuntu Mobile, etc.
Debian	Includes open software only; first release in 1993 (very old)
Mageia	Fork of <b>Mandiva</b> (originally <b>Mandrake</b> ) dismissed in 2017; available in versions KDE o GNOME
Fedora	Implemented by GNU/Linux, sponsored by Red Hat; first release in 1995
OpenSuSE	Derived from a commercial product (SuSE)
ArchLinux	Distribution for "geeks"
CentOS	For servers; first release in 2003

#### **Linux: Characteristics**

- OS developed on a global basis
  - ➤ The 95% of Hollywood special effects and animations (e.g., Titanic 1997) are developed on Linux systems
  - Debian 4.0 complexity (2007)
    - 283 millions of code lines
    - Without relying on open source the development would require 73000 man-years and 8.16 billion dollars
- Many consider Linux the most advanced OS
  - Reference for kernel development

## Comparison

- The comparison among Operating Systems
  - > Is difficult
    - Different versions exist with different characteristics (desktop, server, mobile)
    - Prices and support depend on the versions
  - For each statement that you can find on a publication or on internet, another one can be found that contradicts the first

## **Comparisons**

- Most of the debate often reduces to trivial statements
  - > Windows:
    - not stable, expensive, not safe (viruses)
  - ➤ MAC OS X IOS:
    - elegant, expensive, stable, proprietary, excellent for graphic applications
  - > Linux:
    - Difficult to use, free and open source, stable, virus free, theoretically more efficient

## **Comparisons**

- These considerations may apply only to obsolete OS versions
- Many considerations depend on the personal taste or on the current vogue
- In practice, different OS may co-exist and can be used for different tasks

# **Synoptic comparison**

Characteristics	Windows	MAC OS X	Linux
Price	≥ 100\$	≥ 100\$	Free
Ease	Easy	Easy	Average
Reliability	Average	Good	Excellent
Software #	High	High	Good
Software cost	≥ 200\$	≥ 200\$	Free
Hardware support	Very large	Good	Average
Security	Average	Good	Excellent
Open Source	No	No	Yes
Support	Proprietary	Proprietary	Online